



### **HRTF Results**

Les Deutsch
Jet Propulsion Laboratory

August 16, 2001

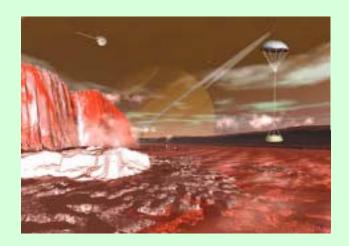
### HRTF Results Background





- The Huygens probe carried by Cassini is to be released to Titan from orbit about Saturn
- Huygens will descend into Titan's atmosphere as Cassini flies overhead
- Images, physical measurements, and radio science will be gathered during the descent into the atmosphere, expected to take about 150 minutes
- If Huygens survives on the surface, science will be performed until Cassini reaches Titan
- Cassini/Huygens is a joint ESA/NASA mission
- ESA built the Huygens spacecraft and both ends of the relay radio for the one-way telemetry link
- This link was tested on the ground before launch but the kinds of signal dynamics expected in the real mission could not be realistically reproduced
- It was discovered in a DSN/Cassini test in February, 2000 that the link fails under worst case dynamic conditions of the expected mission





### HRTF Results HFTF Terms of Reference



#### The Huygens Recovery Task Force shall:

- Analyze in depth the Huygens failure mode and effect and verify it by simulations, ground and in-orbit tests;
- Evaluate scenarios to recover the mission in close cooperation with the NASA/JPL Cassini Program Office. These scenarios shall consider (but are not restricted to):
  - Reduce the sensitivity of Huygens to the Doppler effect by changing the RF link characteristics and/or by modifying the on-board and on-ground data handling
  - Analyze how to reduce the Doppler effect and the effects this might induce on the Cassini/Huygens mission profile
- Evaluate and verify the effectiveness of above scenarios and quantify its technical and programmatic impact on the Huygens and Cassini baseline missions.

The Huygens Recovery Task Force shall perform its task within a period of six months starting 1 January 2001. It shall report on a monthly basis to J. Credland, ESA/ESTEC and E. Huckins, NASA HQ, and give a final presentation of its results together with recommendations for implementation to the ESA Director of Science and NASA Associate Administrator for Space Science.

### **HRTF Results**





1 Jan 01

### **Failure Investigation**

**Testing FM/EM Analyses** Modeling, verification

#### **Recovery Design**

Sensitivity analysis Parameter verification

Δf: flyby altitude/velocity

oscillator manipulation

E<sub>s</sub>/N<sub>0</sub>: ODT/antenna pointing

data manipulation

zero packets

**Corrupted data recovery** 

### **Options**

**Gain/impact assessment Design of options** 





**Decision ESA/NASA Directors** 

### HRTF Results Status





- The HRTF completed its technical work in June
- A final presentation was made at the Cassini Project Science Group (PSG) meeting in Oxford on June 19, 2001
- The recommendations were accepted in a joint NASA/ESA resolution drafted by Earle Huckins and John Credland
- The PSG executive body resolved to advocate the recommendations and work with the NASA and ESA projects during implementation
- The HRTF final report has been completed and is downloadable from an ESOC server
- The HRTF has ended and implementation teams are being assembled to do the real work

### **HRTF Results**

### The HRTF Team





- The HRTF is a truly international multifunctional team with representatives from JPL, ESTEC, ESOC, Alcatel, Alenia, and GMV
- JPL provided major support to this effort
- Much of the work shown here is the result of the following JPL people:

#### **HRTF Members**

- Leslie J. Deutsch (HRTF co-chair)
- Earl H. Maize
- Jeremy B. Jones
- Kenneth S. Andrews
- Nathan J. Strange

#### **Cassini Project Participants**

- Robert T. Mitchell
- Dennis L. Matson

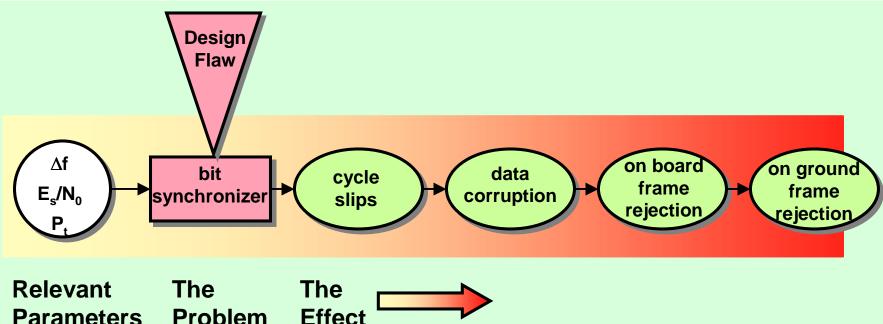
#### **HRTF Support Experts**

- Dariush Divsalar
- Jon Hamkins
- Norman E. Lay
- Fabrizio Pollara
- Yungsun Hahn
- Fernando Peralta
- **Troy Goodson**
- **Duane Roth**
- **Aron Wolf**
- Richard Hortton
- **Anthony Lee**
- Michael Sierchio
- Julie Webster
- Guy Kauffman (AlliedSignal)
- Earle Huckins (NASA Code S) was an active member of the team, proving that we can work together with HQ under the right circumstances!

### **HRTF Results**



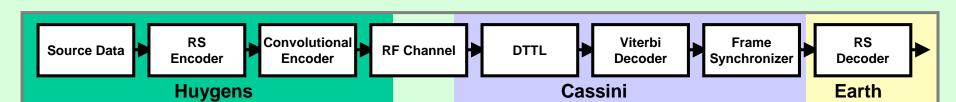




- Because of a design flaw, the bit synchronizer in the Probe Support Avionics (PSA) of Cassini slips cycles under certain combinations of Doppler, signal-to-noise ratio, and bit transition density in the data stream
- This results in poor PSA frame synchronization resulting in
  - Some corrupted frames sent to Earth
  - Some frames discarded in the PSA completely ("dump frames")
- Current ground equipment cannot recover many of the corrupted frames

# HRTF Results Huygens Communication System



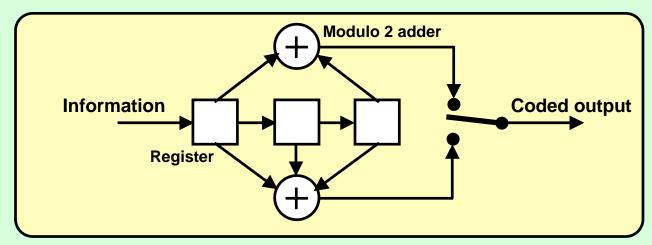


- The Huygens communication system is distributed between the probe, the Cassini orbiter, and the Earth
- Only one piece, the Data Transition Tracking Loop (DTTL) is known to be anomalous
- The DTTL anomaly results (under certain conditions) in data symbol slips
- These symbol slips cause errors in the bit stream as delivered to Earth, but in a very complex way
- We can observe the behavior of the various Probe Support Avionics (PSA) subsystems by examining the PSA's housekeeping telemetry stream

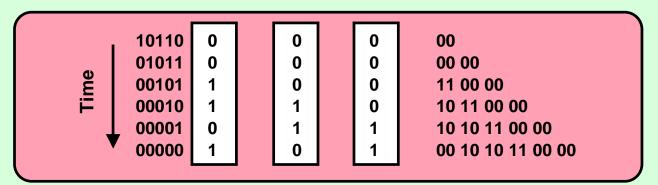
### HRTF Results Convolutional Coding



**Convolutional Codes** create redundancy in an iterative fashion rather than in predefined codeword sizes as in block codes



#### How it works:



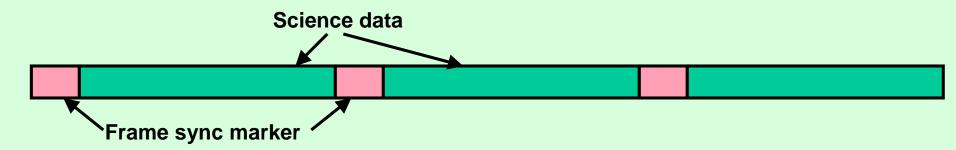
In order to undo this, the decoder (Viterbi decoder) must know which bit in the pair is the first – "node synchronization"

## HRTF Results Frame Synchronization



@esa\_\_\_\_

 A known pseudorandom sequence of bits is inserted at the beginning of each frame of data

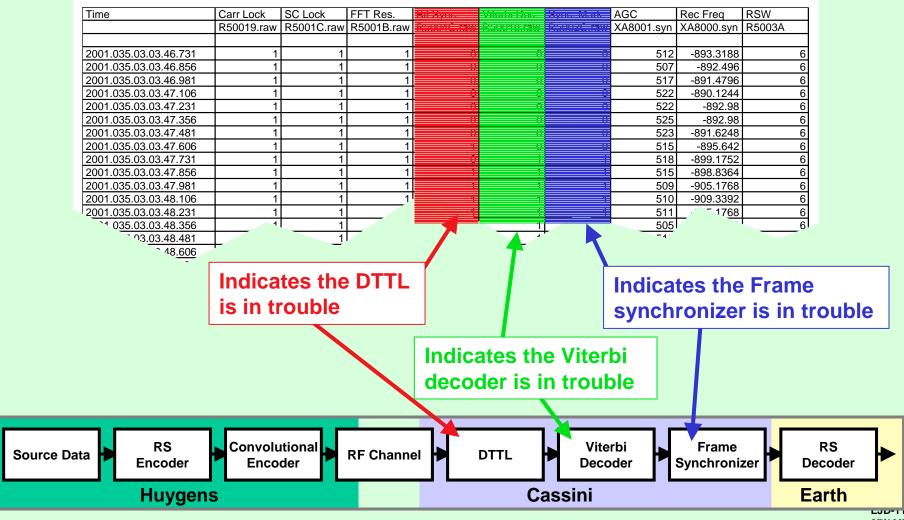


- The frame synchronizer looks for this sequence in the data stream to acquire synchronization
- As long as it keeps seeing the sequence in the expected places, synchronization is maintained (tracking mode)
- If the sync marker fails to appear for a certain number of expected locations, loss of sync is declared

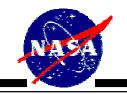
## HRTF Results PSA Housekeeping Data



 PSA subsystem performance can be monitored by examining the information returned in the PSA housekeeping packets

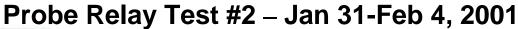


# HRTF Results Long Dwell Tests

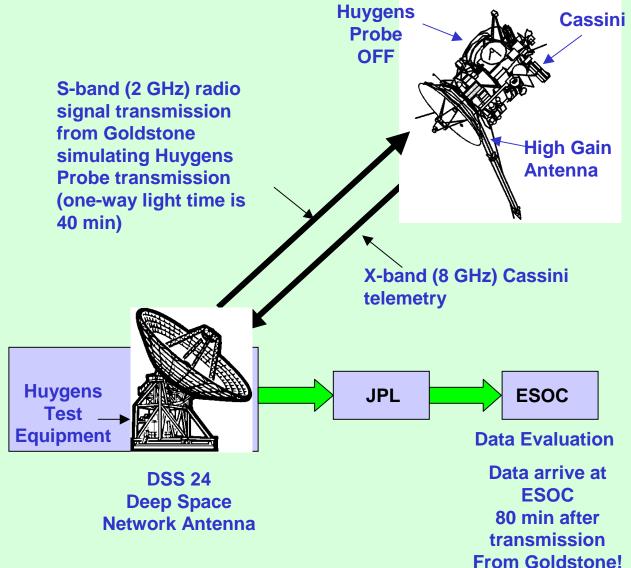


- All testing in PRT#1 and with the EM was accomplished keeping the three relevant parameters constant for about 60 frames
  - Frequency offset
  - Bit transition probability
  - Signal to noise ratio
- This was not enough time to observe patterns of errors in the received data
- For PRT#2, a number of long dwell test points were planned
- These points were chosen with combinations of parameters that would cause errors
- Each of these points was several hundred frames in length

### **HRTF Results**









**DSS 24** 



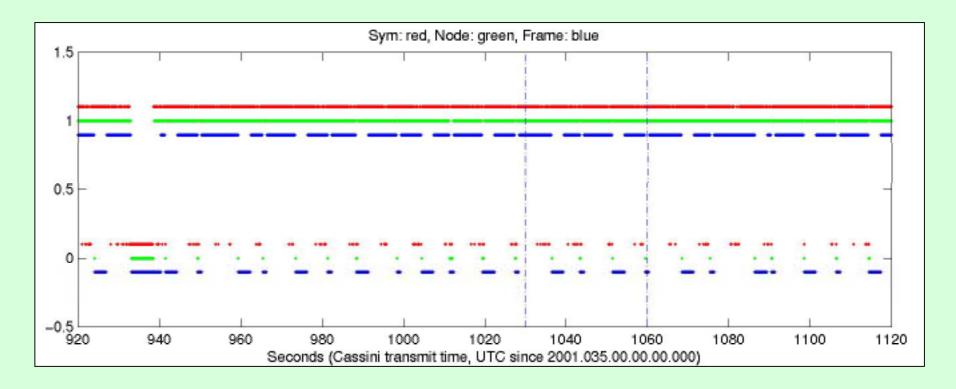
**Boris Smeds and Test Equipment** 

### HRTF Results What We Saw





- Here is a piece of the long dwell sequence results
- In the graph below, the "bit sync," "node sync," and "frame sync" signals from the housekeeping data are plotted, with a small offset so we can look at them all at the same time

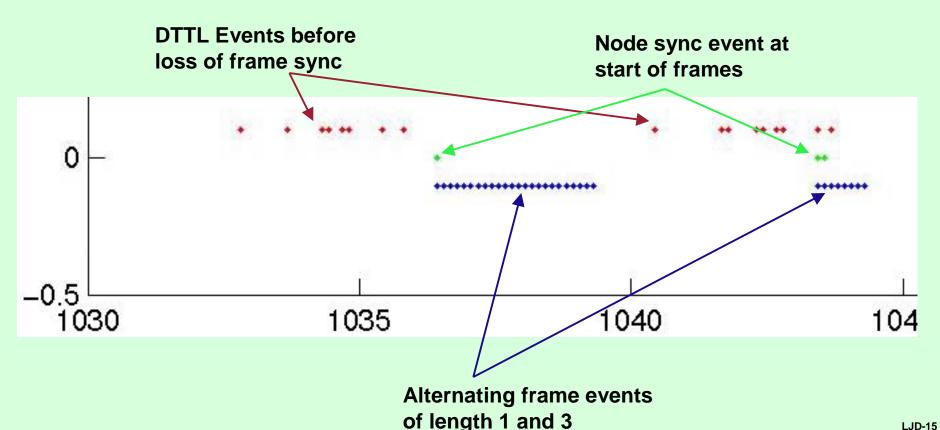


### HRTF Results Zoom In And Look





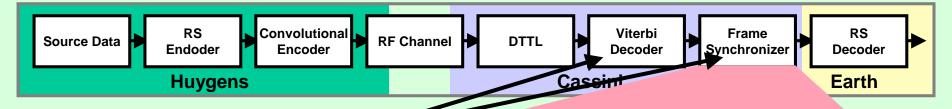
- Problems occur after DTTL losses, as expected
- There are patterns of alternating "1" and "3" frame problems
- Each frame sync "event" coincides with a short node sync "event"
  - The node sync event is always aligned perfectly with the start of a frame



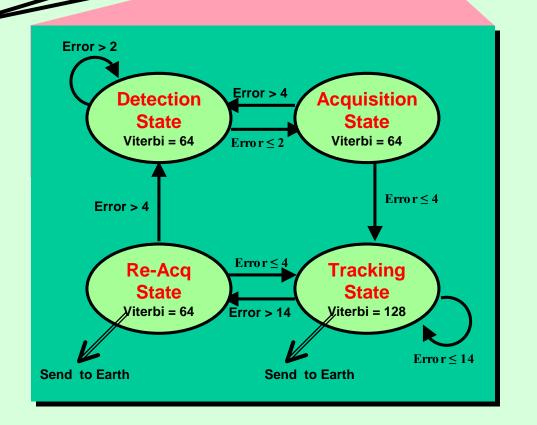
### HRTF Results Understanding the Failure Mechanism







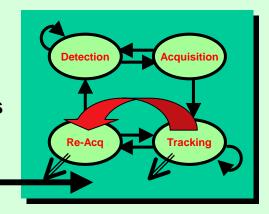
- The patterns we saw could be explained by considering the interaction of the frame synchronization algorithm with the Viterbi decoder
- Notice that the frame synchronizer changes the Viterbi decoder node sync threshold in the "tracking state"
- This is the key to the corruption model

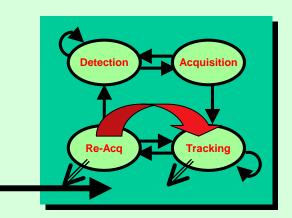


## HRTF Results The Corruption Model – First Part

NASA

- We assume we are starting in the "tracking state" with everything in sync
- The DTTL slips a symbol
- The Viterbi decoder, being set to too small a threshold, fails to detect that it has lost node sync and continues decoding, putting out bad data
- The next time a frame sync marker should come, there is bad Viterbi decoded data instead
- The frame synchronizer moves to the "re-acquisition state." It also sets the Viterbi threshold to 64
- Now that the Viterbi decoder has a different threshold, it immediately detects (correctly) that it has lost sync
- The Viterbi decoder quickly regains node sync
- In regaining node sync, the Viterbi decoder has slipped a single symbol, not a whole bit, so the next frame sync marker is still in the right place
- The frame sync marker is detected in the right place and we move back to the "tracking state." The housekeeping data records a single frame outage



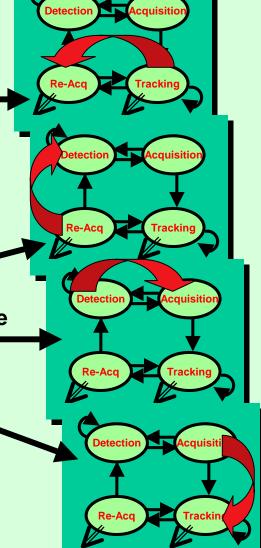


### **HRTF Results**





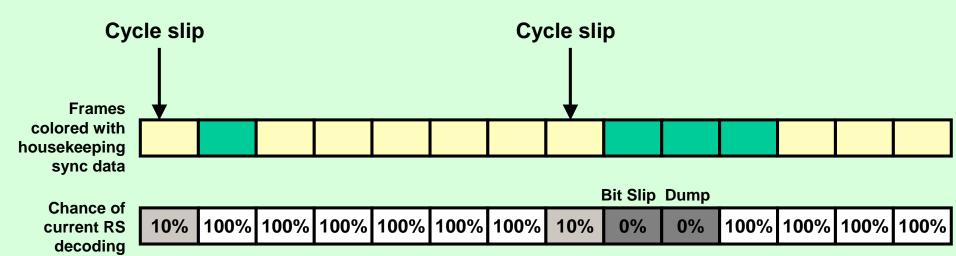
- Again, we get a DTTL event, the Viterbi decoder puts out bad data, since it once again has the higher threshold
- Once again, we fail to detect a frame sync marker and go to the "re-acquisition state"
- Once again, the Viterbi decoder notices immediately that it has lost sync and regains it quickly
- Now, however, we have slipped a second symbol and the Decoder ends up slipping an entire bit!
- Because of the bit slip, and the fact that we are in re-acq state, the frame synchronizer fails to find the next marker and goes into the "detection state"
- It takes one more frame to find the marker and move to the "acquisition state"
- It takes yet another frame to get back to the "tracking state"
- Meanwhile, the housekeeping data logs three frame outages
- This fully explains the 1-3 pattern and the correlation between frame and node sync



# HRTF Results What Actually Happens to the Frames?



- This corruption model helps us predict which frames will be returned to Earth and which of those will be recoverable
- Consider the following example



### HRTF Results This Explanation is Too Simple



- The 1-3 frame error sequence only occurs if the time between symbol slips is large enough
- Even in those cases, there are variations in the mechanism due to the fact that the symbols in the neighborhood of the slips are degraded by the DTTL
- Finally, the frame synchronizer is quite lenient and does not always notice out-of-sync frames immediately
- In reality, there are many distinct patterns of frame errors that are similar to this 1-3 pattern

### HRTF Results Simulation of the Mechanism





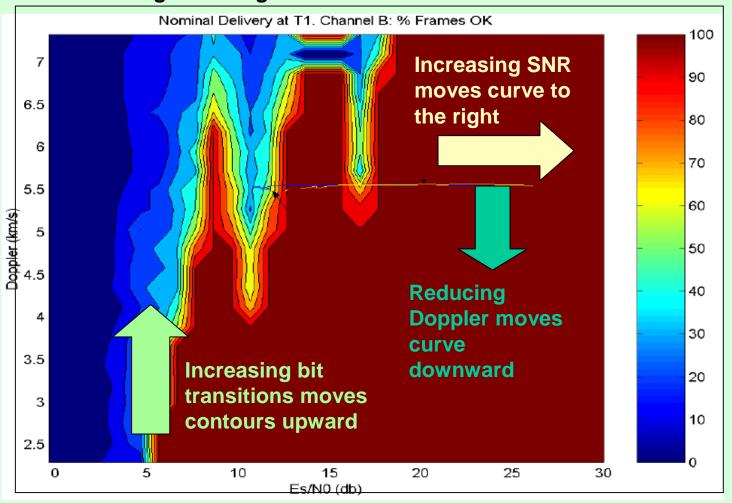
- We created simulation software that mimics the effects of the frame synchronizer and Viterbi decoder
- The simulator takes, as input, DTTL phase offset as a function of time
- It produces, as output, a sequence of events that correspond to the status of frames
  - Good frames
  - Dropped frames: lost forever
  - Bit-slipped frames: can be easily corrected with a modified ground decoder
  - Corrupted frames
- This sequence of frame indicators were used by the probe science teams to evaluate various mission scenarios

# HRTF Results Ways to Improve Data Return



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Varying the critical parameters "moves" the probe curve with respect to the contours - resulting in more good data returned to Earth



### HRTF Results Bit Transition Probabilities

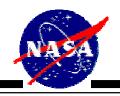




- Since bit transition probability can affect the DTTL performance, we examined typical data streams from each probe instrument
- All instruments generate streams with close to 50% bit transition probability
  - Data appears nearly random
  - Instrument teams have done a good job in preprocessing their data
- We examined the possibility of applying precoding to increase the transition probability in the data stream
  - This is possible, but costs signal bandwidth (i.e. the amount of science data would have to be reduced)

### HRTF Results Zero Packets





- We also examined the possibility of periodically inserting packets consisting of all zeros
  - Since strings of zeros are converted (under coding) to alternating 0s and 1s, this has the effect of increasing the average bit transition probability of the data stream
- This also works well, but also reduces the available bandwidth of science data
- It is easier to do this than precode the science data
- If such an improvement is necessary, it will likely be implemented this way

## HRTF Results Improving Frame Correction on the Ground



- Once the data are on the ground, processing can be intensive and lengthy
- Frames can be examined to see if they are bit-slipped
  - Decoding of these frames will be easy
- Some corrupted frames can be recovered
  - If the corruption occurs close enough to the end of the frame, standard Reed-Solomon decoding can recover the frame
  - If the corruption occurs a bit earlier, it may still be possible to use the code's erasure correction capability to recover some frames
  - By using the fact that the frames have a very well-known structure, perhaps more frames can be decoded
  - Stack decoding may be possible to recover still more frames

### HRTF Results Status as of April, 2001



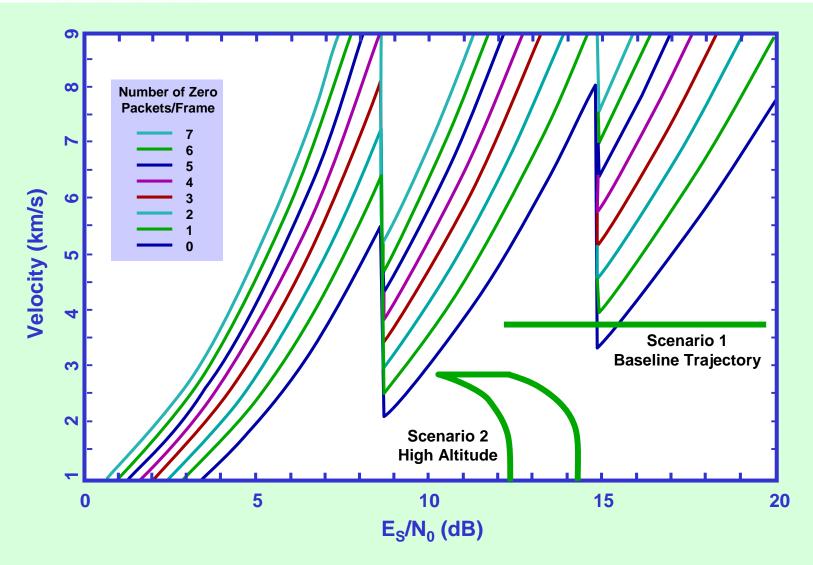


- Based on all the analyses of the HRTF, two scenarios emerged as strong possible solutions
- Scenario 1
  - Keep the probe trajectory as is (baseline)
  - Decrease the Orbiter Delay Time (ODT) to avoid the initial "bad finger"
  - Modify ground decoders to recover more data
  - Preheat probe clock
  - Result: > 95% data return
- Scenario 2
  - Fly by at 50,000 km rather than the baseline 1,200 km, requires using ~150 m/s of propellant
  - Preheat probe clock
  - Adjust ODT for best performance
  - Result: 100% data return
- Science teams began assessing impact of the scenarios
  - Used JPL simulation of error mechanism

# HRTF Results The Two Scenarios



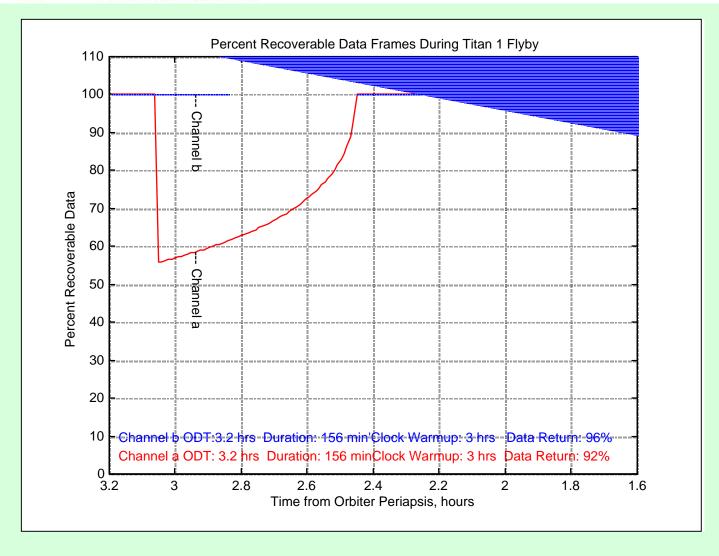




### HRTF Results Scenario Performance







- Scenario 1
   performance
   is given by
   this graph
- Scenario 2 is essentially lossless

### HRTF Results An HRTF Slip-Up: Oscillator Drift



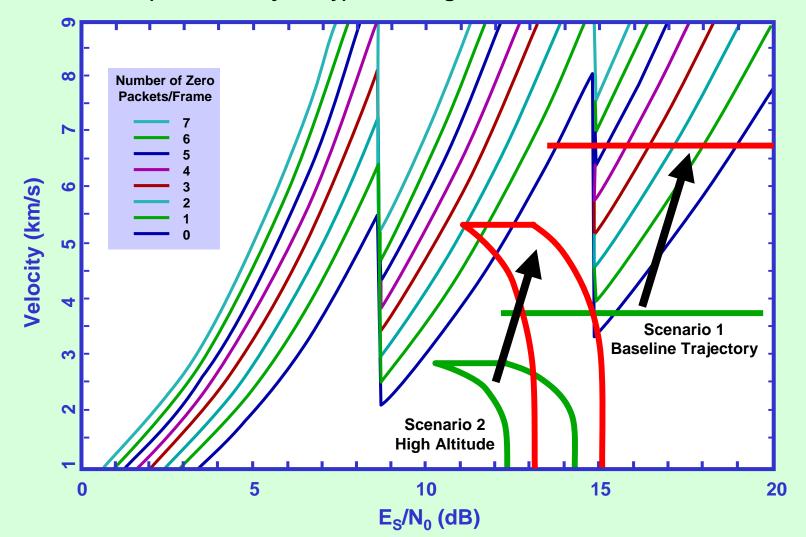
- The Huygens clock has been monitored carefully since launch
- The HRTF initial analysis of the clock showed a drift in our favor and a good absolute frequency as well
- With this understanding, the baseline Huygens trajectory would have worked
- Unfortunately, this analysis assumed the Cassini clock was known exactly
- In fact, the Cassini clock is off slightly from its design point
- This means we cannot live with the baseline trajectory

## HRTF Results The Unfortunate Truth!





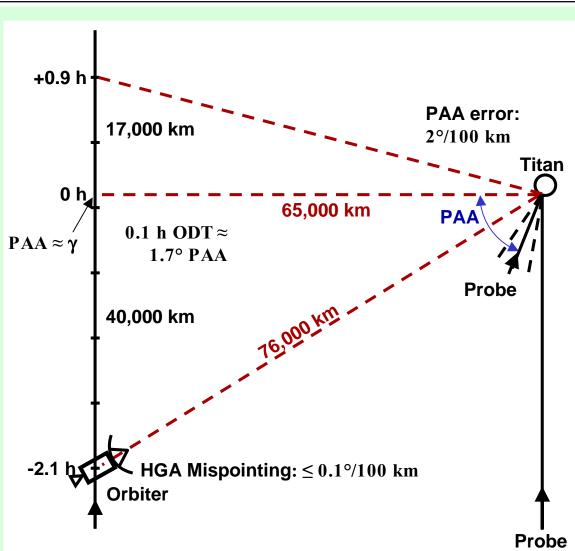
- Our new understanding of the clocks caused upward shifts of the solutions
- Scenario 1 (baseline trajectory) is no longer viable



## HRTF Results A New Retrograde Flyby Saves the Day



- The trick now was to find a high altitude flyby that uses a lot less fuel than the old Scenario 2 (~150 m/s)
- JPL navigators came up with the idea of flying by the opposite side (retrograde) of Titan
- This uses Titan's gravity to help more with Cassini maneuvers
- New Scenario 2 can use as little as 80 m/s of propellant

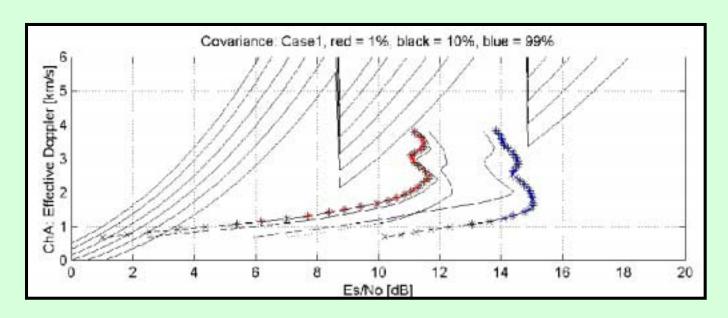


# HRTF Results Recommended Solution

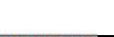


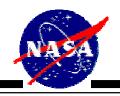


- The HRTF developed several point designs that show possible solutions to the anomaly
  - Each of these returns close to 100% of the data with margin
- Here is an example design, Case 1:
  - SZA  $\approx 30^{\circ}$
  - Latitude of nominal landing point: -9° (South!)
  - 99% link up to 156 minutes after entry
  - 90% link up to 180 minutes after entry
  - PAA ≤ 82°



### HRTF Results Conclusions





- Solutions exist for the Huygens radio relay anomaly
- The solutions require using propellant
- The solution space must be searched by the implementation project to minimize propellant use
  - Leave as much propellant for other unforeseen problems as possible
  - Keep high probability of extended Cassini mission
- Learn from the mistakes that caused this problem (an problems in solving the problem!)
  - Test to all requirements before launch
  - Archive test results carefully
  - Never throw away data in a deep space communications link
  - Use appropriate amount of reconfigurability on spacecraft systems